# Collaborative Source Localization in Wireless Sensor Network System

Xiaohong Sheng and Yu Hen Hu Department of Electrical and Computer Engineering University of Wisconsin - Madison, WI 53706, USA, Email: sheng@ece.wisc.edu,hu@engr.wisc.edu, http://www.ece.wisc.edu/~sensit

Abstract—Collaborative source localization in the wireless sensor network is presented. This new approach uses multi-modality energy-based constant false alarm (CFAR) node detection and multi-modality region detection to detect the targets first and then uses acoustic energy based localization (EBL) algorithm to further locate the target in the detected region. Experiments are conducted. Results show that this new approach is accurate and robust. Besides, it needs less communication bandwidth and consumes less computation energy. Therefore, it is favorable in the wireless sensor network system.

## I. INTRODUCTION

The emergence of small, low-power devices that integrate micro-sensing and actuation with on-board processing and wireless communication capabilities stimulates great interests in wireless distributed sensor network. Such distributed sensor network systems have a variety of applications [1], [2]. Examples include underwater acoustics, battlefield surveillance, electronic warfare, geophysics, seismic remote sensing, and environmental monitoring. Such sensor networks are often designed to perform tasks such as detection, classification, localization and tracking of one or more targets in the sensor field. The sensors are typically battery-powered and have limited wireless communication bandwidth. Therefore, efficient collaborative signal processing algorithms that consume less energy for computation and communication are needed.

An important collaborative signal-processing task is source localization using a passive and stationary sensor network. The objective is to estimate the positions of the moving targets within a sensor field monitored by the sensor network.

Most localization methods depend on three types of physical variables measured by or derived from sensor readings for localization: time delay of arrival (TDOA), direction of arrival (DOA) and received sensor signal strength or power. DOA can be estimated by exploiting the phase difference measured at receiving sensors [3], [4],[5] and is applicable in the case of a coherent, narrow band source. TDOA is suitable for broadband source and has been extensively investigated [6], [7], [8]. In practice, DOA measurement typically require costly antenna array on each node. The TDOA techniques require a high demand on the accurate measurement or estimation of time delay. In contrast, received sensor signal strength is comparatively much easier and less costly to obtain from the time series recordings from each sensor.

In this paper, we presented a novel approach to estimate the source location based on the received signal power (energy) from different sensor modality (acoustic, seismic, PIR) in the wireless sensor network system. The sensor field is divided into several smaller regions. Each region, there is a manager sensor node. Other nodes are detection nodes. The targets are detected by multi-modality energy-based *CFAR* node detection (by detection nodes) and multi-modality region detection (by manager node). Once region detection announces the detection of the target, acoustic energy based localization (*EBL*) algorithm is activated and performed to further locate the targets in the activated region.

Experiments were conducted to evaluate this collaborative source localization in wireless sensor network system. Results show that this new approach is robust and accurate most of time. And it need low bandwidth and low computation burden.

This paper is organized as follows: In section II, collaborative multi-modality node detection and region detection is described. In section III, we will derive the energy based source localization algorithm. Experiments are provided in section IV. A conclusion is given is section V.

## II. COLLABORATIVE SOURCE DETECTION IN WIRELESS SENSOR NETWORK

### A. Multi-modality node detection and region detection

The sensor field is divided into several smaller region. Each region, we define one manager sensor node. Other nodes are defined as the detection nodes.

The region is activated by our tracking algorithm implemented by Kalman filter, which uses the previous localization results to predict the target location in the next time period. When it predicts that the targets will go into another region, the current region manager node will send this information to the manager node of that region. The corresponding region is then activated. Each detection node in the activated region calculates the average energy in every time-period for different modality. And then, each detection node performs energybased *CFAR* detection and calculates the noise mean and noise variance for different modality. Detection node then reports the binary detection results (0 or 1) for each modality as well as acoustic energy, noise mean and noise variance to the manager node in every time period. For example, suppose we have three modality, say, acoustic, seismic and PIR. Now, region 1 is activated currently. At the most recent time period, using *CFAR* detector, node i detects the target with acoustic energy and PIR energy respectively. But it doesn't detect the target with seismic energy in this period. It then reports '101' as well as average acoustic energy, noise mean and variance in this period to the manager node. Manager node performs multi-modality region detection algorithm to detect the targets. It performs as follows:

The manager node first uses majority voting to get the detection result for each modality. For example, in region 1, if there are more than N/2 nodes report the acoustic detection, where N is the number of detection node in region 1, the manager node judges that the acoustic modality detection for its region is 1. So does seismic modality detection. PIR sensor is special, manager node announces PIR detection if there is more than 1 PIR detection. After that, manager node uses different weights for different modality to fuse the detection results of each modality. If the fusion result announces that targets are in the region, acoustic *EBL* algorithm is activated and performed to further locate the targets in the region using the most recent reported acoustic energy, noise mean and variance from its detection nodes.

## B. Energy-Based CFAR Detector

Previously, we described that node detection used energybased *CFAR* detector to detect targets for each modality. This section, we will introduce the algorithm for this *CFAR* detector.

Briefly, the *CFAR* detector proceeds as follows. A  $T_0$  time series was taken at the beginning of the experiment to initialize the mean  $\mu_k(0)$  and standard deviation  $\sigma_k(0)$  of the noise energy, assuming no presence of target during this period. This is known as the noise level initialization phase. Then each node k goes to the detection phase where the energy  $y_k(n)$  is compared to a threshold  $T_k(n)$  at time n. Assuming the noise energy sequence is independent Gaussian, we can define  $T_k(n)$ as  $T_k(n) = \mu_k(n) + C\sigma_k(n)$ , where C is a constant chosen to yield a desired constant false alarm probability:

$$P_{FA} = \frac{1}{\sqrt{(2\pi)}} \int_C^\infty exp(-\frac{1}{2}u^2) du$$

The decision  $\gamma(n)$  then is

$$\gamma(n) = \begin{cases} 1 & y_k(n) > T_k(n) \\ 0 & y_k(n) < T_k(n) \end{cases}$$

where  $\gamma(n) = 1$  indicates the target presence and 0 for target absence. If  $\gamma(n) = 1$ , then the threshold keeps unchanged,  $T_k(n) = T_k(n-1)$ ; otherwise, it is updated as follows:

$$\mu_k(n) = \alpha \mu_k(n-1) + (1-\alpha)y_k(n)$$
  

$$\sigma_k^2(n) = \alpha \sigma_k^2(n-1) + (1-\alpha)[y_k(n) - \mu_k(n)]^2$$
  

$$T_k(n) = \mu_k(n-1) + C\sigma_k(n)$$

where  $\alpha$  is a "memory factor" between 0 and 1.

## **III. ACOUSTIC ENERGY BASED SOURCE LOCALIZATION**

In [9], we derived that, when the sound propagates in the free and homogenous space and the targets are pre-detected to be in a certain region of the sensor field, the acoustic energy decay function can be modelled by the following equation:

$$y_i(n) = y_{si}(n) + \varepsilon_i(n) = g_i \sum_{j=1}^K \frac{S_j(n)}{\|\boldsymbol{\rho}_j(n) - \mathbf{r}_i\|^2} + \varepsilon_i(n) \quad (1)$$

Where K is the number of targets detected in the region.  $y_i(n)$  is the acoustic energy received by the  $i^{th}$  sensor.  $y_{si}(n)$ is the the sum of the decayed energy emitted from each of these K targets to  $i^{th}$  sensor (i.e. energy sources).  $\varepsilon_i(n)$ is a perturbation term that summarizes the net effects of background additive noise and the parameter modelling error.  $g_i$  and  $\mathbf{r}_i$  are the gain factor and location of the  $i^{th}$  sensor,  $S_j(n)$  and  $\rho_j(n)$  are respectively, the energy emitted by the  $j^{th}$  source (measured at 1 meter from the source) and its location during  $n^{th}$  time interval. The number of sensors in the activated region is assumed to be N, the location dimension is assumed to be p. n is the  $n^{th}$  time interval.

In [9], we analyzed the probability distribution of  $\varepsilon_i(n)$  and concluded that it can be modelled well with an independently, identically distributed Gaussian random variable when the time window T for averaging the energy is sufficiently large, i.e,  $T > 40/f_s$ , where  $f_s$  is the sampling frequency. The mean and variance of each  $\varepsilon_i(n)$ , denoted by  $\mu_i(n) (> 0)$  and  $\sigma_i^2(n)$ , can be empirically estimated from our CFAR detector that we described previously.

To simplify our notation, in the following parts, we will not denote n explicitly in our equation. All parameters refer to the same time window automatically, i.e., we denote  $y_i$  for  $y_i(n)$ .

## A. Maximum Likelihood (ML) Estimation for EBL problem

Define

$$\mathbf{Z} = \begin{bmatrix} \frac{y_1 - \mu_1}{\sigma_1} & \frac{y_2 - \mu_2}{\sigma_2} & \dots & \frac{y_N - \mu_N}{\sigma_N} \end{bmatrix}^{\Gamma}$$
(2)

Equation (1) can be simplified as:

$$\mathbf{Z} = \boldsymbol{G}\boldsymbol{D}\boldsymbol{S} + \boldsymbol{\xi} = \boldsymbol{H}\boldsymbol{S} + \boldsymbol{\xi} \tag{3}$$

Where:

$$\mathbf{S} = \begin{bmatrix} S_1 & S_2 & \cdots & S_K \end{bmatrix}^{\Gamma} \tag{4}$$

$$\mathbf{H} = \mathbf{G}\mathbf{D} \tag{5}$$

$$\mathbf{G} = diag \left[ \begin{array}{cc} \frac{g_1}{\sigma_1} & \frac{g_2}{\sigma_2} & \dots & \frac{g_N}{\sigma_N} \end{array} \right] \tag{6}$$

$$\mathbf{D} = \begin{bmatrix} \frac{1}{d_{11}^2} & \frac{1}{d_{12}^2} & \cdots & \frac{1}{d_{2K}^2} \\ \frac{1}{d_{21}^2} & \frac{1}{d_{22}^2} & \cdots & \frac{1}{d_{2K}^2} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{1}{d_{N1}^2} & \frac{1}{d_{N2}^2} & \cdots & \frac{1}{d_{NK}^2} \end{bmatrix}$$
(7)

 $d_{ij} = |\rho_j - \mathbf{r}_i|$  is the Euclidean distance between the  $i^{th}$  sensor and the  $j^{th}$  source.

 $\boldsymbol{\xi} = [\xi_1 \, \xi_2 \dots \xi_N]^T$ , where  $\xi_i$  is independent Gaussian noise  $\sim N(0, 1)$ 

The unknown parameters  $\theta$  in the above function is:

$$\boldsymbol{\theta} = \begin{bmatrix} \boldsymbol{\rho}_1^T & \boldsymbol{\rho}_2^T & \cdots & \boldsymbol{\rho}_K^T & S_1 & S_2 & \cdots & S_K \end{bmatrix}^T$$

The log-likelihood function of above EBL problem is:

$$\ell(\boldsymbol{\theta}) == \frac{-1}{2} \| \mathbf{Z} - \mathbf{GDS} \|^2$$
(8)

Given the log-likelihood function  $\ell(\theta)$  denoted as equation (8), *ML* estimations of the parameters  $\theta$  are the values that maximize  $\ell(\theta)$ , or equivalently, minimize

$$\mathcal{L}(\boldsymbol{\theta}) = \| \mathbf{Z} - \mathbf{GDS} \|^2 \tag{9}$$

Equation (9) has K(p+1) unknown parameters, there must be at least K(p+1) or more sensors reporting acoustic energy readings to yield an unique solution to this nonlinear least square problem.

Define pseudoinverse of H as  $H^{\dagger}$ , projection matrix of H as  $P_H$ , and perform reduced SVD of H, we have:

$$\mathbf{H}^{\dagger} = \left(\mathbf{H}^{T}\mathbf{H}\right)^{-1}\mathbf{H}^{T}$$
(10)

$$\mathbf{P}_{H} = \mathbf{H}(\mathbf{H}^{T}\mathbf{H})^{-1}\mathbf{H}^{T} = \mathbf{U}_{H}\mathbf{U}_{H}^{T}$$
(11)

$$\mathbf{H} = \mathbf{G}\mathbf{D} = \mathbf{U}_H \boldsymbol{\Sigma}_H \mathbf{V}_H^T \tag{12}$$

Set  $\frac{\partial \mathbf{L}}{\partial \mathbf{S}} = 0$ , we have:

$$\mathbf{S} = \mathbf{H}^{\dagger} \mathbf{Z} \tag{13}$$

Insert (13) into the cost function (9), we get modified cost function as follows:

$$\underbrace{\operatorname{arg MIN}}_{\{\rho_1,\rho_2,\dots\rho_k\}} L = \underbrace{\operatorname{arg MIN}}_{\{\rho_1,\rho_2,\dots\rho_k\}} \left( \mathbf{Z}^T (\mathbf{I} - \mathbf{P}_H)^T (\mathbf{I} - \mathbf{P}_H) \mathbf{Z} \right)$$
$$= \underbrace{\operatorname{arg MAX}}_{\{\rho_1,\rho_2,\dots\rho_k\}} \left( \mathbf{Z}^T \mathbf{P}_H^T \mathbf{Z} \right) = \underbrace{\operatorname{arg MAX}}_{\{\rho_1,\rho_2,\dots\rho_k\}} \mathbf{Z}^T \mathbf{U}_H \mathbf{U}_H^T \mathbf{Z}$$
(14)

For single source, j = 1,

$$\mathbf{H} = \left[\frac{g_1}{\sigma_1 d_1^2}, \frac{g_2}{\sigma_2 d_2^2}, \cdots, \frac{g_n}{\sigma_n d_n^2}\right]^T,$$
$$\mathbf{U}_{\mathbf{H}} = \frac{\mathbf{H}}{\parallel \mathbf{H} \parallel}$$

Exhaustive search can be used to get the source location to maximize function (14). However, the computation complexity is very high. For example, suppose our detected search region is  $128 \times 128$ , if we use *exhaustive* search using the grid size of  $4 \times 4$ , we need  $1024^{K}$  times of search for every estimation point, where K is the number of the targets. Rather, we can use Multi-Resolution (*MR*) search to reduce the number of search times. For example, we can use the search grid size  $16 \times$  $16, 8 \times 8, 4 \times 4$  sequentially. Then, the number of search times is reduced to  $64^{K}+2*4^{K}$ . For two targets, it needs 4128 search times using *MR* search with this search strategy and  $1024^{2}$ search times using *exhaustive* search to get one estimation. We can further reduce the number of search times by reducing our search region based on the previous location estimation, the time interval between two localization operation, possible vehicle speed and estimation error. In our experiment, all these conditions are used. The search area we used for the *projection* solution is  $(x_i - 32, x_i + 32) \times (y_i - 32, y_i + 32)$ , where  $(x_i, y_i)$ is the previous estimation location of the *i*<sup>th</sup> target. Therefore, for single target, we need only 24 search; for two targets, we need 288 search for every localization estimation, which is feasible for our distributed wireless networking system.

## B. Nonlinear Least Square (NLS) Estimation for single Target Localization

When there is only one target in the region, by ignoring the additive noise term  $\varepsilon_i$  in the equation (1), we can compute the energy ratio  $\varphi_{ij}$  of the  $i^{th}$  and the  $j^{th}$  sensors as follows:

$$\varphi_{ij} = \left(\frac{y_i/y_j}{g_i/g_j}\right)^{-1/2} = \frac{\parallel \boldsymbol{\rho} - \mathbf{r}_i \parallel}{\parallel \boldsymbol{\rho} - \mathbf{r}_j \parallel}$$
(15)

Here  $\rho$  denotes the single target location. Other parameters are the same as what described before.

Note that by sorting the calibrated energy readings  $y_i/g_i$ , for  $0 < \varphi_{ij} \neq 1$ , all the possible source coordinates  $\rho$  that satisfy equation (15) reside on a p-dimensional hyper-sphere described by the equation:

$$\|\boldsymbol{\rho} - \mathbf{c}_{ij}\|^2 = \zeta_{ij}^2 \tag{16}$$

Where the center  $c_{ij}$  and the radius  $\zeta_{ij}$  of this hyper-sphere associated with sensor i and j are given by:

$$\mathbf{c}_{ij} = \frac{\mathbf{r}_i - \varphi_{ij}^2 \mathbf{r}_j}{1 - \varphi_{ij}^2}, \ \zeta_{ij} = \frac{\varphi_{ij} \parallel \mathbf{r}_i - \mathbf{r}_j \parallel^2}{1 - \varphi_{ij}^2}$$
(17)

If  $\varphi_{ij} = 1$ , the solution of equation (15) form a hyper-plane between  $\mathbf{r}_i$  and  $\mathbf{r}_j$ , i.e.:

$$\boldsymbol{\rho}(t)\boldsymbol{\iota}_{ij} = \tau_{ij} \tag{18}$$

Where  $\boldsymbol{\iota}_{ij} = \mathbf{r}_i - \mathbf{r}_j, \ \tau_{ij} = \frac{|\mathbf{r}_i|^2 - |\mathbf{r}_j|^2}{2}$ 

So far, we show that, for single target at noiseless situation, each energy ratio dictates that the potential target location must be on a hyper-sphere or a hyper-plane within the sensor field. With noise taken into account, the target location is solved as the position that is closest to all the hyper-spheres and hyper-planes formed by all energy ratios in the least square sense, i.e., the single target location is solved by minimizing the following cost function:

$$J(\boldsymbol{\rho}) = \sum_{l_1=1}^{L_1} \left( |\boldsymbol{\rho} - \mathbf{c}_{l_1}| - \zeta_{l_1} \right)^2 + \sum_{l=1_2}^{L_2} \left( \boldsymbol{\iota}_{l_2}^T \boldsymbol{\rho} - \tau_{l_2} \right)^2 \quad (19)$$

Where  $L_1 + L_2 = L$ , L is the pairs of energy ratios can be computed in our sensor field,  $l_1$  and  $l_2$  are indices of the energy ratios computed between different pairs of sensor energy readings.  $L_1$  and  $L_2$  are the number of hyper-spheres and the number of hyper-planes respectively.

Again, exhaustive search, *MR* search can be used to solve this *NLS* estimation.



Fig. 1. sensor deployment, road coordinate and region specification for experiments

## **IV. EXPERIMENTS**

The raw signals were recorded by 29 sensor nodes deployed along the road in the sensor field, CA in November 2001, sponsored by the DARPA ITO SensIT project. Each sensor node is composed of a palm with wireless ratio link, an acoustic sensor, a seismic sensor, a PIR sensor and three coaxial cables which connect the sensors to the palm. The data we used to evaluate our collaborative source localization algorithms were taken from 15 sensor nodes recording the acoustic, PIR and seismic signatures of AAV vehicle going from east to west during a time period of 2 minutes. Figure 1 shows the road coordinates and sensor node positions, both supplied by the global positioning system (GPS). The sensor field is divided into two regions as shown in the above figure. Region 1 is composed of node 1, 41, 42, 46, 48, 49, 50, 51. Region 2 is composed of node 52, 53, 54, 55, 56, 58, 59. In region 1, node 1 is chosen as manager node, others are detection node. In region 2, node 58 is chosen as manager node, others are detection node. The sampling rate is fs =4960Hz. The energy is computed by averaging the T=0.75sec non-overlapping data segment (3720 data points).

Fig. 2 and Fig. 3 show the multi-modality node detection results for acoustic, seismic and PIR modality and the multimodality region detection results. The constant C we choose for the *CFAR* detector are C = [3.5, 5, 10] for acoustic, seismic and PIR respectively.  $\alpha = 0.99$  for all of the three modality *CFAR* detector. The weights we used for the region fusion decision of the acoustic modality, seismic modality and PIR modality are 0.3, 0.5, 0.2 respectively. If the region fusion result is bigger than or equal to 0.5, manager node announces the target.

Fig. 4 shows the AAV ground truth and the localization results based on the *ML* algorithm with projection solution and *NLS* algorithm. *MR* search is used to estimate the location. The grid size we chose is: 4\*4, 2\*2, 1\*1. Note that the missing ground-truth points in this figure are the miss-detection points by our multi-modality detector and therefore, there is no localization operation at these points.

To evaluate this collaborative source localization algorithms, we define the specifity and sensitivity parameters to indicate the performance of region detection. Specifity is the rate which denotes the correct announcement percentage when the region



Fig. 2. Multi-modality region detection for region 1 (AAV)



Fig. 3. Multi-modality region detection for region 2 (AAV)

announces the target detection. Sensitivity is detection rate when the targets are in the region. We also compute the localization errors defined as the Euclidian distance between the location estimates and the true target locations for all time instant when region detection is announced. The true target location can be determined since they must be positioned on the target trajectory which can be extracted from GPS log. These localization errors are then grouped into different error range, i.e.,  $0 \sim 10, 10 \sim 20, ...40 \sim 50, \geq 50$ . We call it as error histogram of our localization algorithm. Fig. 5 shows this localization error histogram for AAV localization.

Raw acoustic, seismic and PIR signatures were also recorded for DW vehicle in the experiments. Using the same sensor network system and collaborative source localization



Fig. 4. AAV ground truth and localization estimation results based on ML algorithm with projection solution and NLS algorithm (MR search is used, grid size is 4\*4, 2\*2 and 1\*1. Estimation results look bias from the ground-truth, see discussion for reasoning)



Fig. 5. Estimation error histogram for AAV experiment data



Fig. 6. DW ground truth and localization estimation results based on ML algorithm with projection solution and NLS algorithm (MR search is used, search grid size is 4\*4, 2\*2 and 1\*1. Estimation results look bias from the ground-truth, see discussion for reasoning)

algorithms, we get the localization results and localization error histogram for DW data. They are shown in Fig. 6 and Fig. 7.

1) discussion: From experiment, we can see that this new collaborative source localization algorithm is robust and accurate most of time. The specifity and sensitivity parameters are high. Both *ML* and *NLS* algorithms perform well estimations of target location when the targets are detected to be in the region. *ML* algorithm with projection solution outperforms to *NLS* algorithm in the sense that it has less estimation error. Besides, there are some points having estimation error bigger than 50 meters using *NLS* estimation. This says that *NLS* is not as stable as *ML* estimation with projection solution. However, *NLS* algorithm needs less bandwidth. This is because



Fig. 7. Estimation error histogram for DW experiment data

*NLS* doesn't use noise variance for its estimation while *ML* algorithm does need it. So, for *NLS* algorithm, we save about 1/4 bandwidth. (For *ML* estimation, detection nodes need to report acoustic energy, noise mean, noise variance and multi-modality binary node detection results in every 0.75 second).

Fig. 4 and Fig. 6 show that the localization estimation results look bias from the real ground-truth. This might be caused by uncorrected GPS position reports, un-calibrated sensor gain, incorrect background noise estimation or some individual sensor fault measurements. It can be seen that both AAV and DW ground truth also look bias from the road while in the experiment, they moved along the road. We can also see that estimation results are closer and less biased to the road than to the ground-truth.

## V. CONCLUSION

Collaborative energy-based source localization method has been presented. Experiments show that this new approach is robust and accurate most of time. Besides, this new approach needs low communication bandwidth since the algorithm is activated only the region is activated. In addition, each sensor only reports energy reading, noise mean and variance ( NLS doesn't need variance), and detection binary results to the manager node at every time period rather than at every time instant. Besides, it is power efficient. For detection node, it only calculates the average energy in the time period and performs energy-based CFAR detector (simple algorithm). For manager node, it performs simple voting algorithm and decision fusion algorithm. Manager node performs localization algorithm only if the region detection announces the targets. ML estimation with projection solution and MR search under the reduced search region saves the computation burden and so, saves the manager node battery further more. Detection node energy computation requires averaging of instantaneous power over a pre-defined time interval. Hence it is less susceptible to parameter perturbations, and so, the algorithm is robust.

#### REFERENCES

- Estrin, D., Culler, D., Pister, K., and Sukhatme, G.,: Connecting the Physical World with Pervasive Networks, IEEE Pervasive Computing, 1, Issue 1, (2002), 59-69
- [2] Savarese, C., Rabaey, J. M., and Reutel, J.: Localization in distributed Ad-hoc wireless sensor networks, Proc. ICASSP'2001, Salt Lake City, UT, (2001), 2037-2040
- [3] Oshman, Y., and Davidson, P., Optimization of observer trajectories for bearings-only target localization, IEEE Trans. Aerosp. Electron., 35, issue 3, (1999), 892-902
- [4] Kaplan, K. M., Le, Q., and Molnar, P.,: Maximum likelihood methods for bearings-only target localization, Proc IEEE ICASSP, 5, (2001), 3001-3004
- [5] Carter G. C.,: Coherence and Time Delay Estimation, IEEE Press, 1993.
- [6] Yao, K., Hudson, R. E., Reed, C. W., Chen, D., and Lorenzelli, F.,: Blind beamforming on a randomly distributed sensor array system, IEEE J. Selected areas in communications, 16 (1998) 1555–1567
- [7] Reed, C.W., Hudson, R., and Yao,K.,: Direct joint source localization and propagation speed estimation. In Proc. ICASSP'99, Phoenix, AZ, (1999) 1169-1172
- [8] Special issue on time-delay estimation, IEEE Trans. ASSP 29, (1981)
- [9] Sheng, X., Hu, Y. H.,: Energy based source localization, to appear IPSN2003.